



# **Max/MSP/Jitter for Music: A Practical Guide to Developing Interactive Music Systems for Education and More**

*V. J. Manzo*

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# Max/MSP/Jitter for Music: A Practical Guide to Developing Interactive Music Systems for Education and More

V. J. Manzo

## Max/MSP/Jitter for Music: A Practical Guide to Developing Interactive Music Systems for Education and More V. J. Manzo

In *Max/MSP/Jitter for Music*, expert author and music technologist V. J. Manzo provides a user-friendly introduction to a powerful programming language that can be used to write custom software for musical interaction. Through clear, step-by-step instructions illustrated with numerous examples of working systems, the book equips you with everything you need to know in order to design and complete meaningful music projects. The book also discusses ways to interact with software beyond the mouse and keyboard through use of camera tracking, pitch tracking, video game controllers, sensors, mobile devices, and more.

This book will be of special value for everyone who teaches music at any level, from classroom instructors to ensemble directors to private studio instructors. Whether you want to create simple exercises for beginning performers or more complex programs for aspiring composers, this book will show you how to write customized software that can complement and even inspire your instructional objectives.

No specialist foreknowledge is required to use this book to enliven your experience with music technology. Even musicians with no prior programming skills can learn to supplement their lessons with interactive instructional tools, to develop adaptive instruments to aid in composition and performance activities, and to create measurement tools with which to conduct research.

This book allows you to:

- Learn how to design meaningful projects for composition, performance, music therapy, instruction, and research
- Understand powerful software through this accessible introduction, written for beginners
- Follow along through step-by-step tutorials
- Grasp the principles by downloading the extensive software examples from the companion website

This book is ideal for:

- Music educators at all levels looking to integrate software in instruction
- Musicians interested in how software can improve their practice and performance
- Music composers with an interest in designing interactive music
- Music therapists looking to tailor programs to the needs of specific groups or individuals

And all who are interested in music technology.

Visit the companion website at [www.oup.com/us/maxmspjitter](http://www.oup.com/us/maxmspjitter)

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